

Public Law 109–76
109th Congress

An Act

To extend the existence of the Parole Commission, and for other purposes.

Sept. 29, 2005

[S. 1368]

Be it enacted by the Senate and House of Representatives of the United States of America in Congress assembled,

SECTION 1. SHORT TITLE.

This Act may be cited as the “United States Parole Commission Extension and Sentencing Commission Authority Act of 2005”.

United States
Parole
Commission
Extension and
Sentencing
Commission
Authority Act of
2005.

SEC. 2. EXTENSION OF EXISTENCE OF THE PAROLE COMMISSION.

For purposes of section 235(b) of the Sentencing Reform Act of 1984 (98 Stat. 2032) as such section relates to chapter 311 of title 18, United States Code, and the United States Parole Commission, each reference in such section to “eighteen years” or “eighteen-year period” shall be deemed a reference to “21 years” or “21-year period”, respectively.

18 USC 3551
note.
18 USC 3551
note.

SEC. 3. PROVISION OF EMERGENCY AMENDMENT AUTHORITY FOR SENTENCING COMMISSION.

Deadlines.
28 USC 994 note.

In accordance with the procedure set forth in section 21(a) of the Sentencing Act of 1987 (Public Law 100–182), as though the authority under that Act had not expired, the United States Sentencing Commission shall—

- (1) not later than 60 days after the date of the enactment of this Act, amend the Federal sentencing guidelines, commentary, and policy statements to implement section 6703 of the Intelligence Reform and Terrorism Prevention Act of 2004 (Public Law 108–458); and

(2) not later than 180 days after the date of the enactment of this Act, amend the Federal sentencing guidelines, commentary, and policy statements to implement section 3 of the Anabolic Steroid Control Act of 2004 (Public Law 108-358).

Approved September 29, 2005.

LEGISLATIVE HISTORY—S. 1368 (H.R. 3020):

HOUSE REPORTS: No. 109-176 accompanying H.R. 3020 (Comm. on the Judiciary).

CONGRESSIONAL RECORD, Vol. 151 (2005):

July 1, considered and passed Senate.

Sept. 21, considered and passed House.