110TH CONGRESS 2D SESSION

S. 3616

To amend title 31, United States Code, to provide for the licensing of Internet skill game facilities, and for other purposes.

IN THE SENATE OF THE UNITED STATES

September 26 (legislative day, September 17), 2008

Mr. Menendez introduced the following bill; which was read twice and referred to the Committee on Banking, Housing, and Urban Affairs

A BILL

To amend title 31, United States Code, to provide for the licensing of Internet skill game facilities, and for other purposes.

- 1 Be it enacted by the Senate and House of Representa-
- 2 tives of the United States of America in Congress assembled,
- 3 SECTION 1. SHORT TITLE.
- 4 This Act may be cited as the "Internet Skill Game
- 5 Licensing and Control Act of 2008".
- 6 SEC. 2. FEDERAL LICENSING REQUIREMENT FOR INTER-
- 7 NET GAMBLING OPERATIONS.
- 8 (a) IN GENERAL.—Chapter 53 of title 31, United
- 9 States Code, is amended by adding at the end the fol-
- 10 lowing:

1	"SUBCHAPTER V—REGULATION OF INTERNET
2	SKILL GAME FACILITIES
3	"§ 5381. Definitions
4	"In this subchapter:
5	"(1) Bet or wager.—The term 'bet or wager'
6	has the meaning given the term in section 5362.
7	"(2) Indian lands and indian tribe.—The
8	terms 'Indian lands' and 'Indian tribe' have the
9	meaning given such terms in section 4 of the Indian
10	Gaming Regulatory Act (25 U.S.C. 2703).
11	"(3) Internet.—The term 'Internet' has the
12	meaning given the term in section 5362.
13	"(4) Internet skill game.—The term 'Inter-
14	net skill game' means an Internet-based game that
15	uses simulated cards, dice, or tiles in which success
16	is predominantly determined by the skill of the play-
17	ers, including poker, bridge, and mahjong.
18	"(5) Internet skill game facility.—The
19	term 'Internet skill game facility' means an Internet
20	site through which a permitted bet or wager is
21	placed, accepted, or otherwise made, whether trans-
22	mitted by telephone, Internet, or other electronic
23	communication.
24	"(6) Licensee.—The term 'licensee' means a
25	person that operates an Internet skill game facility

1	under a license issued by the Secretary under this
2	subchapter.
3	"(7) Non-house-banked game.—The term
4	'non-house-banked game' means a game—
5	"(A) that—
6	"(i) consists of players playing against
7	each other and not against the operator of
8	the game; and
9	"(ii) provides for payouts, if any, that
10	are drawn from the players' pool and not
11	from the operator of the game; and
12	"(B) may be operated by an Internet skill
13	game facility in which the operator retains a
14	percentage of the players' pool or receives a
15	fixed fee as compensation.
16	"(8) OPERATES AN INTERNET SKILL GAME FA-
17	CILITY.—The term 'operates an Internet skill game
18	facility' means directs, manages, supervises, or con-
19	trols an Internet skill game facility.
20	"(9) Permitted bet or wager.—The term
21	'permitted bet or wager' means a bet or wager made
22	with respect to the outcome of an Internet skill
23	game that is a non-house-banked game.
24	"(10) Secretary.—The term 'Secretary'
25	means the Secretary of the Treasury.

1	"(11) State.—The term 'State' means any
2	State of the United States, the District of Columbia
3	or any commonwealth, territory, or other possession
4	of the United States.
5	"§ 5382. Establishment and administration of licens-
6	ing program
7	"(a) LICENSE REQUIRED.—Beginning 6 months
8	after the issuance of the first license under this sub-
9	chapter, it shall be unlawful for a person to operate an
10	Internet skill game facility in interstate or foreign com-
11	merce without a license issued to such person by the Sec-
12	retary under this subchapter.
13	"(b) Applications for License.—
14	"(1) Application.—A person seeking a license
15	to operate an Internet skill game facility in inter-
16	state or foreign commerce shall submit to the Sec-
17	retary an application therefore in such form and in
18	such manner as the Secretary considers appropriate
19	"(2) Elements.—Each application submitted
20	under paragraph (1) shall include such information
21	as the Secretary considers appropriate, including the
22	following:
23	"(A) Complete financial information about
24	the applicant.

	<u> </u>
1	"(B) Documentation showing the corporate
2	structure of the applicant and all related busi-
3	nesses and affiliates.
4	"(C) The names of all persons directly or
5	indirectly interested in the business of the ap-
6	plicant and the nature of such interest.
7	"(D) A certification by the applicant,
8	agreeing to be subject to United States jurisdic-
9	tion and all applicable United States laws relat-
10	ing to Internet skill games or gambling activi-
11	ties.
12	"(3) Waiver of Privilege.—Any applicant
13	may claim any privilege afforded by the Constitution
14	of the United States in refusing to answer questions
15	by the Secretary. A claim of privilege with respect
16	to any testimony or evidence pertaining to an appli-
17	cation may constitute sufficient grounds for denial
18	of a license under this subchapter.
19	"(c) REVIEW OF APPLICANTS AND LICENSEES.—
20	"(1) In General.—The Secretary may not
21	issue a license to an applicant under this subchapter
22	unless the Secretary has determined, after evalu-
23	ating the factors described in paragraph (2), that

the applicant is qualified for such license.

1	"(2) Factors.—The factors to be evaluated by
2	the Secretary under paragraph (1) shall include the
3	following:
4	"(A) The honesty and integrity of the ap-
5	plicant.
6	"(B) The business probity and relevant ex-
7	perience of the applicant.
8	"(C) The financial condition of the appli-
9	cant.
10	"(D) Whether the applicant has adequate
11	financial capabilities from suitable sources.
12	"(E) The applicant's record of compliance
13	with laws and requirements related to Internet
14	skill gaming in foreign jurisdictions.
15	"(3) Background Checks.—In evaluating an
16	applicant under paragraph (1), the Secretary shall—
17	"(A) if the applicant is an individual, carry
18	out a background check to determine if the in-
19	dividual has a criminal record; and
20	"(B) if the applicant is a corporation, part-
21	nership, or other business entity, carry out a
22	background check to determine if the president
23	or other chief executive of the applicant and
24	other partners or senior executives and direc-

1	tors of the applicant, as determined appropriate
2	by the Secretary, have a criminal record.
3	"(4) Monitoring.—The Secretary shall mon-
4	itor continuously each licensee and all other persons
5	having a material involvement directly or indirectly
6	with the operation of the Internet skill gaming facil-
7	ity of such licensee to ensure that—
8	"(A) a license issued under this subchapter
9	is held only by a person whom the Secretary
10	considers qualified to operate an Internet skill
11	game facility; and
12	"(B) the operation of an Internet skill
13	game facility by a licensee has no material in-
14	volvement of any person whom the Secretary
15	considers unqualified or unsuitable for such op-
16	eration.
17	"(d) Approval of License.—
18	"(1) In general.—The Secretary shall issue a
19	license under this subchapter to an applicant if the
20	Secretary determines, after considering the factors
21	described in subsection (c)(2), that the applicant is
22	qualified to operate an Internet skill gaming facility.
23	"(2) Burden of Proof.—An applicant for a

license under this subchapter has the burden of

1	proving that the applicant is qualified and suitable
2	for such license.
3	"(e) Denial, Restriction, or Revocation of Li-
4	CENSES.—
5	"(1) Denial.—The Secretary may not issue a
6	license under this subchapter to an applicant who
7	has been convicted under the laws of any foreign
8	country, the United States, or any State for any
9	criminal violation involving gambling laws, laws re-
10	lating to financial markets, or financial laws, includ-
11	ing any provisions of law relating to money laun-
12	dering, fraud, privacy, or information security.
13	"(2) Conditions, Limitations, and Restric-
14	TIONS.—The Secretary may provide any condition,
15	limitation, or restriction on a license issued under
16	this subchapter that the Secretary considers reason-
17	able to ensure the integrity and fairness of Internet
18	skill game facilities.
19	"(3) Revocation.—The Secretary shall termi-
20	nate or revoke a license issued to a licensee under
21	this subchapter if the licensee—
22	"(A) fails to comply with any provision of
23	this subchapter; or
24	"(B) is convicted of a crime involving the
25	payments system, financial markets, or Internet

1	gambling laws of the United States or of the ju-
2	risdiction in which the licensee is located.
3	"(4) Applicability to business entities.—
4	If a licensee or applicant for a license under this
5	subchapter is a corporation, partnership, or other
6	business entity, paragraphs (1) and (3) shall apply
7	with respect to each partner, officer, or director of
8	such corporation, partnership, or entity.
9	"(5) Final action.—An action by the Sec-
10	retary under this subsection shall be treated as a
11	final action by the Secretary.
12	"(f) TERM AND RENEWAL OF LICENSE.—
13	"(1) Term.—Each license issued by the Sec-
14	retary under this subchapter shall be issued for a 1-
15	year term beginning on the date of issuance.
16	"(2) Renewal.—The Secretary may renew a
17	license issued under this subchapter in accordance
18	with such requirements as the Secretary shall pre-
19	scribe to ensure the continued compliance of licens-
20	ees with the provisions of this subchapter.
21	"(g) Safeguards and Requirements.—
22	"(1) Safeguards.—No person shall receive or
23	retain a license under this subchapter unless the

person implements and maintains the following safe-

1	guards and mechanisms with respect to any per-
2	mitted bet or wager:
3	"(A) Reasonable safeguards to ensure that
4	each individual placing a permitted bet or
5	wager is 18 years of age or older.
6	"(B) Reasonable safeguards to ensure that
7	each individual placing a permitted bet or
8	wager is physically located in a jurisdiction that
9	permits the operation of an Internet skill game
10	facility at the time the permitted bet or wager
11	is placed.
12	"(C) Reasonable mechanisms to ensure
13	that all taxes relating to Internet skill games
14	payable to Federal and State governments and
15	to Indian tribes from persons engaged in Inter-
16	net skill games are collected at the time of any
17	payment of any proceeds of Internet skill
18	games.
19	"(D) Reasonable mechanisms to ensure
20	that all taxes relating to Internet skill games
21	payable to Federal and State governments and
22	to Indian tribes are collected as required by
23	law.
24	"(E) Reasonable safeguards to prevent
25	fraud and money laundering as may be pre-

1	scribed by regulations promulgated by the Sec-
2	retary.
3	"(F) Reasonable safeguards to prevent or
4	mitigate social problems that some individuals
5	may experience related to playing Internet skill
6	games.
7	"(G) Reasonable safeguards to protect the
8	privacy and security of any individual partici-
9	pating in an Internet skill game.
10	"(H) Reasonable mechanisms to ensure
11	that any assessment required under subsection
12	(h) is paid to the Secretary.
13	"(I) Such other safeguards and mecha-
14	nisms as the Secretary may establish by regula-
15	tion or order.
16	"(2) Requirements.—No person may receive
17	or retain a license under this subchapter unless the
18	person complies with anti-money laundering, anti-
19	fraud, anti-terrorism, and such other regulations, re-
20	quirements, and limitations as may be prescribed by
21	the Secretary.
22	"(h) Assessments for Administrative Ex-
23	PENSES.—
24	"(1) In general.—

1	"(A) Costs.—The cost of administering
2	this subchapter with respect to each licensee,
3	including the cost of any review or examination
4	of a licensee to ensure compliance with the
5	terms of the license and this subchapter, shall
6	be assessed by the Secretary against the respec-
7	tive licensee by written notice in an amount ap-
8	propriate to meet the expenses of the Secretary
9	in carrying out such administration, review, or
10	examination.
11	"(B) DISPOSITION.—Amounts assessed by
12	the Secretary as user fees under subparagraph
13	(A)—
14	"(i) shall be maintained by the Sec-
15	retary solely for use in accordance with
16	clause (ii);
17	"(ii) shall be available to the Sec-
18	retary to cover all expenses incurred by the
19	Secretary in carrying out this subchapter;
20	and
21	"(iii) may not be construed to be Gov-
22	ernment funds or appropriated monies, or
23	subject to apportionment for the purposes
24	of chapter 15 or any other authority.

1	"(C) Hearing.—Any licensee notified of
2	an assessment under this paragraph shall be
3	granted a hearing by the Secretary if the li-
4	censee submits a request for such hearing not
5	later than 20 days after the date on which the
6	notice of such assessment is issued.
7	"(D) Collection.—
8	"(i) Referral.—If the licensee fails
9	to pay an assessment under this paragraph
10	after the assessment has become final, the
11	Secretary shall recover the amount as-
12	sessed by action in an appropriate United
13	States district court.
14	"(ii) Appropriateness of assess-
15	MENT NOT REVIEWABLE.—In any civil ac-
16	tion under clause (i), the validity and ap-
17	propriateness of the assessment shall not
18	be subject to review.
19	"(2) DIRECT AND EXCLUSIVE OBLIGATION OF
20	LICENSEE.—An assessment on a licensee under
21	paragraph (1)—
22	"(A) shall be the direct and exclusive obli-
23	gation of the licensee; and

1	"(B) may not be deducted from amounts
2	available as deposits to any person placing a
3	permitted bet or wager.
4	"(i) Regulations.—
5	"(1) In general.—Not later than 180 days
6	after the date of the enactment of this subchapter,
7	the Secretary shall prescribe such regulations, safe-
8	guards, and testing mechanisms as may be necessary
9	to administer and enforce the provisions of this sub-
10	chapter.
11	"(2) Changes.—The Secretary may revise or
12	repeal the regulations prescribed under this sub-
13	section as the Secretary determines necessary to en-
14	sure the integrity and fairness of Internet skill game
15	facilities.
16	"(j) Administrative Provisions.—
17	"(1) General powers of secretary.—The
18	Secretary may—
19	"(A) require a class of licensees to main-
20	tain appropriate procedures to ensure compli-
21	ance with this subchapter and regulations pre-
22	scribed under this subchapter;
23	"(B) examine any licensee and any books,
24	papers, records, or other data of licensees rel-
25	evant to any recordkeeping or reporting require-

1 ments imposed by the Secretary under this sub-2 chapter; and

"(C) summon a licensee or an applicant for a license, an officer or employee of a licensee or any such applicant (including a former officer or employee), or any person having possession, custody, or care of the reports and records required by the Secretary under this subchapter to appear before the Secretary or a designee of the Secretary at a time and place named in the summons and to produce such books, papers, records, or other data, and to give testimony, under oath, as may be relevant or material to any investigation in connection with the enforcement of this subchapter or any application for a license under this subchapter.

"(2) Administrative aspects of summons.—

"(A) PRODUCTION AT DESIGNATED SITE.—A summons issued pursuant to this subsection may require that books, papers, records, or other data stored or maintained at any place be produced at any business location of a licensee or applicant for a license or any des-

ignated location in any State or in any territory or other place subject to the jurisdiction of the United States not more than 500 miles distant from any place where the licensee or applicant for a license operates or conducts business in the United States.

- "(B) NO LIABILITY FOR EXPENSES.—The United States shall not be liable for any expense incurred in connection with the production of books, papers, records, or other data under this subsection.
- "(C) Service of summons.—Service of a summons issued under this subsection may be by registered mail or in such other manner calculated to give actual notice as the Secretary may prescribe by regulation.

"(3) Contumacy or refusal.—

"(A) REFERRAL TO ATTORNEY GEN-ERAL.—In case of contumacy by a person issued a summons under this subsection or a refusal by such person to obey such summons or to allow the Secretary to conduct an examination, the Secretary shall refer the matter to the Attorney General.

1	"(B) Jurisdiction of court.—The At-
2	torney General may invoke the aid of any court
3	of the United States within the jurisdiction of
4	which—
5	"(i) the investigation which gave rise
6	to the summons or the examination is
7	being or has been carried on;
8	"(ii) the person summoned is an in-
9	habitant; or
10	"(iii) the person summoned carries on
11	business or may be found,
12	to compel compliance with the summons.
13	"(C) COURT ORDER.—The court may issue
14	an order requiring the person summoned to ap-
15	pear before the Secretary or a delegate of the
16	Secretary to produce books, papers, records,
17	and other data, to give testimony as may be
18	necessary to explain how such material was
19	compiled and maintained, to allow the Secretary
20	to examine the business of a licensee, and to
21	pay the costs of the proceeding.
22	"(D) Failure to comply with order.—
23	Any failure to obey the order of the court may
24	be punished by the court as a contempt thereof.

1	"(E) Service of Process.—All process
2	in any case under this subsection may be served
3	in any judicial district in which such person
4	may be found.
5	"§ 5383. Financial institutions
6	"(a) Investment Banking.—A person may not be
7	held liable for engaging in investment banking activities
8	involving a licensee if such activities are performed in com-
9	pliance with—
10	"(1) the provisions of this subchapter;
11	"(2) the provisions of the Sarbanes-Oxley Act
12	of 2002 (15 U.S.C. 7201 et seq.);
13	"(3) the provisions of the Securities Act of
14	1933 (15 U.S.C. 77a et seq.);
15	"(4) the provisions of the Securities Exchange
16	Act of 1934 (15 U.S.C. 78a et seq.); and
17	"(5) any other applicable provision of law that
18	governs securities.
19	"(b) Payment and Transaction Processing.—A
20	person may not be held liable for engaging in payments
21	processing activities involving a licensee if such activities
22	are performed in compliance with the provisions of this
23	subchapter.
24	"(c) Financial Institutions.—A financial institu-
25	tion may not be held liable for engaging in financial activi-

1	ties and transactions involving a licensee if such activities
2	are performed in compliance with—
3	"(1) the provisions of this subchapter; and
4	"(2) applicable provisions of Federal, State, and
5	foreign banking laws.
6	"§ 5384. Prohibition and limitation of licenses in
7	States and on Indian lands
8	"(a) State and Indian Tribe Opt Out.—
9	"(1) IN GENERAL.—A licensee may not accept
10	a permitted bet or wager from an individual phys-
11	ically located in any State or on tribal lands of any
12	Indian tribe that prohibits permitted bets or wagers
13	within such State or tribal lands if the Governor, or
14	other chief executive officer of such State, or head
15	of the tribal government of such Indian tribe in-
16	forms the Secretary of such prohibition before the
17	end of the 90-day period beginning on the date of
18	the enactment of the Internet Skill Game Licensing
19	and Control Act of 2008, or in accordance with
20	paragraph (3), until such time as any notice of any
21	subsequent repeal of such prohibition becomes effec-
22	tive under paragraph (3).
23	"(2) Limitations imposed by states or in-
24	DIAN TRIBES.—A licensee may not accept a per-
25	mitted bet or wager with respect to a particular type

of Internet skill game in any State or tribal lands of any Indian tribe that prohibits such permitted bet or wager with respect to such particular type of Internet skill game if the Governor, or other chief executive officer of such State, or head of the tribal government of such Indian tribe informs the Secretary of such prohibition, in a manner that clearly identifies the nature and extent of such prohibition, before the end of the 90-day period beginning on the date of the enactment of the Internet Skill Game Licensing and Control Act of 2008, or in accordance with paragraph (3), until such time as any notice of any amendment or repeal of such specific prohibition becomes effective under paragraph (3).

"(3) Changes to state or indian tribe of any prohibition ment by any State or Indian tribe of any prohibition or limitation referred to in paragraph (1) or (2) after the end of the 90-day period beginning on the date of the enactment of the Internet Skill Game Licensing and Control Act of 2008 shall apply, for purposes of this subchapter, with respect to operating an Internet skill game facility in such State or on the tribal lands of such Indian tribe by any licensee beginning on the first January 1 that occurs

1	after the end of the 30-day period beginning on the
2	later of—
3	"(A) the date on which written notice of
4	such establishment, repeal, or amendment is
5	provided to the Secretary by the Governor, or
6	other chief executive officer of such State, or
7	the head of the tribal government of such In-
8	dian tribe; or
9	"(B) the effective date of such establish-
10	ment, repeal, or amendment.
11	"(b) REGULATION OF INTERNET SKILL GAMING BY
12	STATES AND INDIAN TRIBES.—
13	"(1) IN GENERAL.—A State or Indian tribe
14	may establish a requirement relating to the regula-
15	tion of an Internet skill game facility if such require-
16	ment—
17	"(A) applies only to the people in such
18	State or on the tribal lands of such Indian
19	tribe; and
20	"(B) such requirement provides protection
21	for players of Internet skill games that exceeds
22	the protection provided such players under this
23	subchapter.
24	"(2) Additional limitations imposed by
25	STATES OR INDIAN TRIBES.—No licensee may accept

a permitted bet or wager from an individual physically located in any State or tribal lands of any Indian tribe unless the licensee adheres to those the requirements established by such State or Indian tribe under paragraph (1).

"(3) Changes to state or indian tribe Limitations.—The establishment, repeal, or amendment of any requirement referred to in paragraph (1) by any State or any Indian tribe after the end of the 90-day period beginning on the date of the enactment of the Internet Skill Game Licensing and Control Act of 2008 shall apply, for purposes of this subchapter, with respect to offering an Internet skill game facility in such State or Indian tribe by any licensee beginning on the first January 1 that occurs after the end of the 30-day period beginning on the later of—

"(A) the date a notice of such establishment, repeal, or amendment is provided by the Governor, or other chief executive officer of such State, or head of the tribal government of such Indian tribe in writing to the Secretary; or

"(B) the effective date of such establishment, repeal, or amendment.

- 1 "(c) Enforcing State and Indian Tribe Limita-
- 2 Tions.—
- 3 "(1) IN GENERAL.—The Secretary shall take
- 4 effective measures to ensure that each licensee com-
- 5 plies, as a condition of the license, with any limita-
- 6 tion or prohibition imposed by any State or Indian
- 7 tribe to which the licensee is subject under sub-
- 8 sections (a) and (b).
- 9 "(2) VIOLATIONS.—It shall be a violation of
- this subchapter for a licensee to accept knowingly a
- permitted bet or wager from an individual physically
- located in a State or in the tribal lands of an Indian
- tribe for which a notice is in effect under subsection
- (a) or (b) without complying with all of the prohibi-
- tions, limitations, and requirements imposed by such
- 16 State or Indian tribe under such subsections.
- 17 "(d) Intermediate Routing.—The intermediate
- 18 routing of electronic data shall not determine the location
- 19 or locations in which a permitted bet or wager is initiated,
- 20 received, or otherwise made.

21 "§ 5385. Sporting events or contests

- 22 "(a) Construction.—No provision of this sub-
- 23 chapter may be construed to permit a bet or wager in con-
- 24 nection with a sporting event or contest of a sporting
- 25 league.

- 1 "(b) Prohibition on Facilitation by Licensees
- 2 of Bets or Wagers Relating to Sporting
- 3 Events.—
- 4 "(1) Prohibition.—A licensee may not, as a
- 5 condition of its license, facilitate a bet or wager in
- 6 connection with a sporting event or contest of a
- 7 sporting league.
- 8 "(2) Enforcement.—The Secretary shall take
- 9 effective measures to enforce the provisions of para-
- 10 graph (1).

11 **"§ 5386. Safe harbor**

- "It shall be a defense against any prosecution or en-
- 13 forcement action under any Federal or State law against
- 14 a licensee that the activity for which the defendant is being
- 15 prosecuted is authorized under, and has been carried out
- 16 in accordance with, the provisions of this subchapter.

17 "§ 5387. Criminal penalties

- 18 "(a) In General.—Any person who knowingly vio-
- 19 lates any provision of this subchapter shall be fined under
- 20 title 18, imprisoned for not more than 5 years, or both.
- 21 "(b) PERMANENT INJUNCTION.—Upon conviction of
- 22 a person under this section, the court may permanently
- 23 enjoin such person from operating an Internet skill game
- 24 facility.

1 "§ 5388. Rules of construction

- 2 "(a) No Effect on Prior Law.—No provision of
- 3 this subchapter may be construed as altering or limiting
- 4 any Federal or State law or Tribal-State compact that
- 5 permitted or regulated Internet skill gaming in the United
- 6 States before the date of the enactment of the Internet
- 7 Skill Game Licensing and Control Act of 2008.
- 8 "(b) Coordination With Certain Gambling
- 9 Laws.—No provision of this subchapter may be construed
- 10 as permitting any bet or wager that would otherwise vio-
- 11 late any provision of—
- "(1) the Interstate Horse Racing Act of 1978
- 13 (15 U.S.C. 3001 et seq.);
- 14 "(2) chapter 178 of title 28;
- 15 "(3) the Gambling Devices Transportation Act
- 16 (15 U.S.C. 1171 et seq.); or
- 17 "(4) the Indian Gaming Regulatory Act (25
- 18 U.S.C. 2701 et seq.).

19 "§ 5389. Periodic reports by licensees

- 20 "(a) IN GENERAL.—Each licensee shall submit to the
- 21 Secretary, at intervals prescribed by the Secretary, a re-
- 22 port on the operations of the licensee for the most recent
- 23 period for which such report is submitted.
- 24 "(b) Contents.—Each report submitted by a li-
- 25 censee under subsection (a) shall include, for the most re-

cent period for which the report is submitted to the Sec-2 retary, the following: 3 "(1) A comprehensive statement describing the 4 limitations imposed on the licensee by any State, In-5 dian tribe, or sporting league. 6 "(2) Such other information as the Secretary 7 considers appropriate. "(c) STANDARDIZATION OF REPORTING.—The Sec-8 retary shall prescribe, with respect to reports required 10 under subsection (a)— "(1) standard forms for reporting financial con-11 12 dition, results of operations, and other relevant fi-13 nancial information about licensees; "(2) a uniform code of accounts and accounting 14 15 classifications to assure consistency, comparability, 16 and effective disclosure of financial information; and "(3) the intervals at which licensees shall sub-17 18 mit such reports. 19 "§ 5390. Annual reports by Secretary 20 "(a) IN GENERAL.—Not later than 18 months after 21 the date of the issuance of the first license under this sub-

chapter and annually thereafter, the Secretary shall sub-

mit to Congress a report on the licensing and regulation

of operators of Internet skill game facilities.

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1	"(b) Contents.—Each report required by sub-
2	section (a) shall include, for the 1-year period ending on
3	the date on which such report is submitted to Congress,
4	the following:
5	"(1) Relevant statistical information on applica-
6	tions for licenses under this subchapter and licenses
7	issued under this subchapter.
8	"(2) The amounts collected from licensees
9	under section 5382(h).
10	"(3) Information on regulatory or enforcement
11	actions undertaken by the Secretary.
12	"(4) Such other information as may be useful
13	to Congress in evaluating the effectiveness of the
14	provisions of this subchapter, including the effective-
15	ness of such provisions in—
16	"(A) protecting against underage gam-
17	bling, social problems that some players may
18	experience related to Internet skill game play,
19	money laundering, and fraud; and
20	"(B) preventing tax avoidance related to
21	online activities.".
22	(b) Conforming Amendment.—Section 1084(a) of
23	title 18, United States Code, is amended—

- 1 (1) by striking "Whoever" and inserting "(1)
- 2 Except as provided in paragraph (2), any person
- 3 who"; and
- 4 (2) by adding at the end the following:
- 5 "(2)(A) The provisions of paragraph (1) shall not
- 6 apply to a permitted bet or wager with respect to a li-
- 7 censee who operates an Internet skill game facility.
- 8 "(B) In this paragraph, the terms 'licensee', 'operates
- 9 an Internet skill game facility', and 'permitted bet or
- 10 wager' have the meaning given such terms in section 5381
- 11 of title 31.".
- 12 (c) Clerical Amendment.—The table of sections
- 13 for chapter 53 of title 31, United States Code, is amended
- 14 by adding at the end the following:

"SUBCHAPTER V—REGULATION OF INTERNET SKILL GAME FACILITIES

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[&]quot;Sec. 5381. Definitions.

[&]quot;Sec. 5382. Establishment and administration of licensing program.

[&]quot;Sec. 5383. Financial institutions.

[&]quot;Sec. 5384. Prohibition and limitation of licenses in States and on Indian lands

[&]quot;Sec. 5385. Sporting events or contests.

[&]quot;Sec. 5386. Safe harbor.

[&]quot;Sec. 5387. Criminal penalties.

[&]quot;Sec. 5388. Rules of construction.

[&]quot;Sec. 5389. Periodic reports by licensees.

[&]quot;Sec. 5390. Annual reports by Secretary.".