

106TH CONGRESS
1ST SESSION

S. 1893

To amend the Indian Gaming Regulatory Act to prohibit the Secretary of the Interior from taking land into trust for Indian tribes for gaming purposes under certain conditions, and for other purposes.

IN THE SENATE OF THE UNITED STATES

NOVEMBER 9, 1999

Mr. BOND introduced the following bill; which was read twice and referred to the Committee on Indian Affairs

A BILL

To amend the Indian Gaming Regulatory Act to prohibit the Secretary of the Interior from taking land into trust for Indian tribes for gaming purposes under certain conditions, and for other purposes.

1 *Be it enacted by the Senate and House of Representa-*
2 *tives of the United States of America in Congress assembled,*

3 **SECTION 1. SHORT TITLE.**

4 This Act may be cited as the “Gaming Clarification
5 Act of 1999”.

6 **SEC. 2. LAND-BASED GAMING CLARIFICATION.**

7 The Indian Gaming Regulatory Act (25 U.S.C. 2701
8 et seq.) is amended—

1 (1) in section 11(d)(1)—

2 (A) in subparagraph (B), by striking “,
3 and” and inserting a semicolon;

4 (B) in subparagraph (C), by striking the
5 period and inserting “; and”; and

6 (C) by adding at the end the following:

7 “(D) when conducted on trust land located in
8 the State of Missouri, conducted in accordance with
9 any geographic limitation placed by the Missouri
10 State Constitution.”; and

11 (2) in section 20(b), by adding at the end the
12 following:

13 “(4) When the Missouri State Constitution author-
14 izes the general assembly of the State to permit, only upon
15 the Mississippi River and the Missouri River, lotteries, gift
16 enterprises, and games of chance to be conducted on ex-
17 cursion gambling boats and floating facilities, the Sec-
18 retary shall not—

19 “(A) take land into trust for an Indian tribe in
20 the State for class II or class III gaming of any kind
21 for any purpose; or

22 “(B) approve class II or class III gaming on
23 lands taken into trust in the State as described
24 above.”.

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