(2) Cover numbers or designations when object, similarly numbered or designated, are drawn or electronically determined; and
(3) Win the game by being the first person to cover a designated pattern on such cards;
(b) If played in the same location as bingo or lotto, pull-tabs, punch boards, tip jars, instant bingo, and other games similar to bingo;
(c) Nonbanking card games that:
(1) State law explicitly authorizes, or does not explicitly prohibit, and are played legally anywhere in the state; and
(2) Players play in conformity with state laws and regulations concerning hours, periods of operation, and limitations on wagers and pot sizes;
(d) Card games played in the states of Michigan, North Dakota, South Dakota, or Washington if:
(1) An Indian tribe actually operates the same card games as played on or before May 1, 1988, as determined by the Chairman; and
(2) The pot and wager limits remain the same as on or before May 1, 1988, as determined by the Chairman;
(e) Individually owned class II gaming operations—
(1) That were operating on September 1, 1986;
(2) That meet the requirements of 25 U.S.C. 2710(b)(4)(B);
(3) Where the nature and scope of the game remains as it was on October 17, 1988; and
(4) Where the ownership interest or interests are the same as on October 17, 1988.
§ 502.4 Class III gaming.
Class III gaming means all forms of gaming that are not class I gaming or class II gaming, including but not limited to:
(a) Any house banking game, including but not limited to—
(1) Card games such as baccarat, chemin de fer, blackjack (21), and pai gow (if played as house banking games);
(2) Casino games such as roulette, craps, and keno;
(b) Any slot machines as defined in 15 U.S.C. 117(a)(1) and electronic or electromechanical facsimiles of any game of chance;
(c) Any sports betting and pari-mutuel wagering including but not limited to wagering on horse racing, dog racing or jai alai; or
(d) Lotteries.
§ 502.5 Collateral agreement.
Collateral agreement means any contract, whether or not in writing, that is related, either directly or indirectly, to a management contract, or to any rights, duties or obligations created between a tribe (or any of its members, entities, or organizations) and a management contractor or subcontractor (or any person or entity related to a management contractor or subcontractor).
§ 502.6 Commission.
Commission means the National Indian Gaming Commission.
§ 502.7 Electronic, computer or other technologic aid.
(a) Electronic, computer or other technologic aid means any machine or device that:
(1) Assists a player or the playing of a game;
(2) Is not an electronic or electromechanical facsimile; and
(3) Is operated in accordance with applicable Federal communications law.
(b) Electronic, computer or other technologic aids include, but are not limited to, machines or devices that:
(1) Broaden the participation levels in a common game;
(2) Facilitate communication between and among gaming sites; or
(3) Allow a player to play a game with or against other players rather than with or against a machine.
(c) Examples of electronic, computer or other technologic aids include pull tab dispensers and/or readers, telephones, cables, televisions, screens, satellites, bingo blowers, electronic player stations, or electronic cards for participants in bingo games.
§ 502.8 Electronic or electromechanical facsimile.
Electronic or electromechanical facsimile means a game played in an electronic or electromechanical format
that replicates a game of chance by incorporating all of the characteristics of
the game, except when, for bingo, lotto, and other games similar to
bingo, the electronic or electromechanical format broadens
participation by allowing multiple
players to play with or against each
other rather than with or against a ma-
chine.

[67 FR 41172, June 17, 2002]

§ 502.9 Other games similar to bingo.

Other games similar to bingo means
any game played in the same location
as bingo (as defined in 25 U.S.C.
2703(7)(A)(i)) constituting a variant on
the game of bingo, provided that such
game is not house banked and permits
players to compete against each other
for a common prize or prizes.

[67 FR 41172, June 17, 2002]

§ 502.10 Gaming operation.

Gaming operation means each eco-
nomic entity that is licensed by a
tribe, operates the games, receives the
revenues, issues the prizes, and pays
the expenses. A gaming operation may
be operated by a tribe directly; by a
management contractor; or, under cer-
tain conditions, by another person or
other entity.

§ 502.11 House banking game.

House banking game means any game
of chance that is played with the house
as a participant in the game, where the
house takes on all players, collects
from all losers, and pays all winners,
and the house can win.

§ 502.12 Indian lands.

Indian lands means:
(a) Land within the limits of an In-
dian reservation; or
(b) Land over which an Indian tribe
exercises governmental power and that
is either—
(1) Held in trust by the United States
for the benefit of any Indian tribe or
individual; or
(2) Held by an Indian tribe or indi-
vidual subject to restriction by the
United States against alienation.

§ 502.13 Indian tribe.

Indian tribe means any Indian tribe,
band, nation, or other organized group
or community of Indians that the Sec-
retary recognizes as—
(a) Eligible for the special programs
and services provided by the United
States to Indians because of their sta-
tus as Indians; and
(b) Having powers of self-government.

§ 502.14 Key employee.

Key employee means:
(a) A person who performs one or
more of the following functions:
(1) Bingo caller;
(2) Counting room supervisor;
(3) Chief of security;
(4) Custodian of gaming supplies or
cash;
(5) Floor manager;
(6) Pit boss;
(7) Dealer;
(8) Croupier;
(9) Approver of credit; or
(10) Custodian of gambling devices in-
cluding persons with access to cash and
accounting records within such de-
vices;
(b) If not otherwise included, any
other person whose total cash com-
pensation is in excess of $50,000 per
year; or,
(c) If not otherwise included, the four
most highly compensated persons in
the gaming operation.
(d) Any other person designated by
the tribe as a key employee.

[57 FR 12392, Apr. 9, 1992, as amended at 74
FR 36932, July 27, 2009]

§ 502.15 Management contract.

Management contract means any con-
tact, subcontract, or collateral agree-
ment between an Indian tribe and a
contractor or between a contractor and
a subcontractor if such contract or
agreement provides for the manage-
ment of all or part of a gaming oper-
ation.

§ 502.16 Net revenues.

Net revenues means gross gaming rev-
ues of an Indian gaming operation
less—
(a) Amounts paid out as, or paid for,
prizes; and